



Linear Combinations, Basis, Span, and
Independence
Math 130 Linear Algebra
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We're interested in pinning down what it means for a vector space to have a basis, and that's described in terms of the concept of linear combination. Span and independence are two more related concepts.

Generally, in mathematics, you say that a linear combination of things is a sum of multiples of those things. So, for example, one linear combination of the functions $f(x)$, $g(x)$, and $h(x)$ is

$$2f(x) + 3g(x) - 4h(x).$$

Definition 1 (Linear combination). A *linear combination* of vectors $\mathbf{v}_1, \mathbf{v}_2, \dots, \mathbf{v}_k$ in a vector space V is an expression of the form

$$c_1\mathbf{v}_1 + c_2\mathbf{v}_2 + \dots + c_k\mathbf{v}_k$$

where the c_i 's are scalars, that is, it's a sum of scalar multiples of them. More generally, if S is a set of vectors in V , not necessarily finite, then a linear combination of S refers to a linear combination of some finite subset of S .

Of course, differences are allowed, too, since negations of scalars are scalars.

We can use linear combinations to characterize subspaces as mentioned previously when we talked about subspaces.

Theorem 2. A nonempty subset W of a vector space V is a subspace of V if and only if W is closed under linear combinations, that is, whenever $\mathbf{w}_1, \mathbf{w}_2, \dots, \mathbf{w}_k$ all belong to W , then so does each linear combination $c_1\mathbf{w}_1 + c_2\mathbf{w}_2 + \dots + c_n\mathbf{w}_k$ of them belong to W .

A basis for a vector space. You know some bases for vector spaces already even if you haven't know them by that name.

For instance, in \mathbf{R}^3 the three vectors $\mathbf{i} = (1, 0, 0)$ which points along the x -axis, $\mathbf{j} = (0, 1, 0)$ which points along the y -axis, and $\mathbf{k} = (0, 0, 1)$ which points along the z -axis together form the *standard basis* for \mathbf{R}^3 . Every vector (x, y, z) in \mathbf{R}^3 is a unique linear combination of the standard basis vectors

$$(x, y, z) = x\mathbf{i} + y\mathbf{j} + z\mathbf{k}.$$

That's the one and only linear combination of \mathbf{i} , \mathbf{j} , and \mathbf{k} that gives (x, y, z) . (Why?)

We'll generally use Greek letters like β and γ to distinguish bases ('bases' is the plural of 'basis') from other subsets of a set. Thus $\epsilon = \{\mathbf{i}, \mathbf{j}, \mathbf{k}\}$ is the standard basis for \mathbf{R}^3 . We'll want our bases to have an ordering to correspond to a coordinate system. So, for this basis ϵ of \mathbf{R}^3 , \mathbf{i} comes before \mathbf{j} , and \mathbf{j} comes before \mathbf{k} .

The plane \mathbf{R}^2 has a standard basis of two vectors, namely, $\epsilon = \{\mathbf{i}, \mathbf{j}\}$ where $\mathbf{i} = (1, 0)$ and $\mathbf{j} = (0, 1)$. (Although we're using \mathbf{i} and \mathbf{j} for different things, you can tell what's meant by context.)

There is an analogue for \mathbf{R}^n . Its standard basis is

$$\epsilon = \{\mathbf{e}_1, \mathbf{e}_2, \dots, \mathbf{e}_n\}$$

where

$$\begin{aligned} \mathbf{e}_1 &= (1, 0, \dots, 0), \\ \mathbf{e}_2 &= (0, 1, \dots, 0), \\ &\dots \\ \mathbf{e}_n &= (0, 0, \dots, 1). \end{aligned}$$

Sometimes it's nice to have a notation without the ellipsis (...), and the Kronecker delta symbol helps here. Let δ_{ij} be defined by

$$\delta_{ij} = \begin{cases} 1 & \text{if } i = j \\ 0 & \text{if } i \neq j \end{cases}$$

Then the j^{th} coordinate e_{ij} of the i^{th} standard unit vector \mathbf{e}_i is δ_{ij} .

Coordinates are related to bases. Let \mathbf{v} be a vector in \mathbf{R}^n . It can be uniquely written as a linear

combinations of the standard basis vectors

$$\mathbf{v} = v_1\mathbf{e}_1 + v_2\mathbf{e}_2 + \cdots + v_n\mathbf{e}_n$$

and the coefficients that appear in this unique linear combination are the coordinates of \mathbf{v}

$$\mathbf{v} = (v_1, v_2, \dots, v_n).$$

That leads us to the definition of for the concept of *basis* of a vector space. Whenever we used a basis in conjunction with coordinates, we'll need an ordering on it, but for other purposes the ordering won't matter.

Definition 3. An (ordered) subset

$$\beta = \{\mathbf{b}_1, \mathbf{b}_2, \dots, \mathbf{b}_n\}$$

of a vector space V is an (*ordered*) *basis* of V if each vector \mathbf{v} in V may be uniquely represented as a linear combination of vectors from β

$$\mathbf{v} = v_1\mathbf{b}_1 + v_2\mathbf{b}_2 + \cdots + v_n\mathbf{b}_n.$$

For an ordered basis, the coefficients in that linear combination are called the *coordinates* of the vector with respect to β .

Later on, when we study coordinates in more detail, we'll write the coordinates of a vector \mathbf{v} as a column vector and give it a special notation

$$[\mathbf{v}]_\beta = \begin{bmatrix} v_1 \\ v_2 \\ \vdots \\ v_n \end{bmatrix}$$

Although we have a standard basis for \mathbf{R}^n , there are other bases.

Example 4. For example, the two vectors $\mathbf{b}_1 = (1, 1)$ and $\mathbf{b}_2 = (1, -1)$ form a basis $\beta = (\mathbf{b}_1, \mathbf{b}_2)$ for \mathbf{R}^2 . Each vector $\mathbf{v} = (v_1, v_2)$ can be written as a unique linear combination of them, namely

$$\mathbf{v} = (v_1, v_2) = \frac{1}{2}(v_1 + v_2)\mathbf{b}_1 + \frac{1}{2}(v_1 - v_2)\mathbf{b}_2.$$

So the β -coordinates of \mathbf{v} are

$$[\mathbf{v}]_\beta = \begin{bmatrix} v_1 + v_2 \\ v_1 - v_2 \end{bmatrix}$$

So, for instance, the vector which has standard coordinates $(2, 4)$ has the β -coordinates $\begin{bmatrix} 3 \\ -1 \end{bmatrix}$ because $(2, 4) = 3\mathbf{b}_1 - \mathbf{b}_2$.

There are lots of other bases for \mathbf{R}^2 . In fact, if you take any two vectors \mathbf{b}_1 and \mathbf{b}_2 that don't lie on a line, they'll form a basis.

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